





NPCx4 (1307251531, 3): Stopwatch Agents

#1 male					#2 male						
Appearance: 5'11", 162#					Appearance: 6'1", 175#						
11 ST	HP:	11 :		Skull:	2	12 ST	HP:	12 :		Skull:	2
12 DX	thr:	2d4-2		Eyes:		11 DX	thr:	2d4-2		Eyes:	
12 IQ	sw:	d4+d6-1		Face:		12 IQ	sw:	d5+d6-1		Face:	
11 HT	FP:	11 :		Neck:		12 HT	FP:	12 :		Neck:	
Will:	11	Dodge: 8		Torso:		Will:	11	Dodge: 8		Torso:	
Per:	11	Parry: 8 (Knife)		Groin:		Per:	11	Parry: 9 (Brawling)		Groin:	
B.S.:	5.75	Block: 7		Arms:		B.S.:	5.75	Block: 6		Arms:	
Move:	5.00	Enc:		Hands:		Move:	5.00	Enc:		Hands:	
Reaction +/-:				Legs:		Reaction +/-:				Legs:	
Point Total:	80			Feet:	2	Point Total:	80			Feet:	2
Ads & Disads: Legal Enforcement Powers, Patron (HP, 15-)					Ads & Disads:						
Bloodlust (12), Callous, Code of Honor (Warped Personal)					Callous, Sadism (12)						
Skills:					Skills:						
Beam Weapons/TL9-13, Knife-13, Shield-8					Beam Weapons/TL9-12, Knife-12, Shield-6						
Karate-11, Judo-11, Throwing-12					Brawling-12, Wrestling-11, Throwing-11						
Weapons:					Weapons:						
Long Knife: 2d4-1 cut, C,1, ST 7 [LT67] 2d4-2 imp, C,1, ST 7 [LT67]					Long Knife: d4+d6-1 cut, C,1, ST 7 [LT67] 2d4-2 imp, C,1, ST 7 [LT67]						
Portable MAD: HT-3 (1 yd) ag, Acc 12, 400/800, RoF 1, 83(5), R					Portable MAD: HT-3 (1 yd) ag, Acc 12, 400/800, RoF 1, 83(5), R						
Punch: 2d4-2 cr, C, ST - [B271]					Punch: 2d4-2 cr, C, ST - [B182]						
Equipment:					Equipment:						
Assault Boots: full DR for sole only, [UT173];					Assault Boots: full DR for sole only, [UT173];						
#3 male					#4 female						
Appearance: 5'11", 162#					Appearance: 5'11", 157#						
11 ST	HP:	11 :		Skull:	2	10 ST	HP:	11 :		Skull:	2
12 DX	thr:	2d4-2		Eyes:		12 DX	thr:	2d4-2		Eyes:	
12 IQ	sw:	d4+d6-1		Face:	18/6*	11 IQ	sw:	d5+d6-1		Face:	
11 HT	FP:	11 :		Neck:	18/6*	12 HT	FP:	12 :		Neck:	
Will:	11	Dodge: 8		Torso:	18/6*	Will:	11	Dodge: 9		Torso:	18/6*
Per:	11	Parry: 9 (Boxing)		Groin:	18/6*	Per:	11	Parry: 9 (Wrestling)		Groin:	18/6*
B.S.:	5.75	Block: 7		Arms:	18/6*	B.S.:	6.00	Block: 7		Arms:	18/6*
Move:	5.00	Enc:		Hands:	18/6*	Move:	6.00	Enc:		Hands:	
Reaction +/-:				Legs:	18/6*	Reaction +/-:				Legs:	18/6*
Point Total:	80			Feet:	18/6*	Point Total:	72			Feet:	2
Ads & Disads:					Ads & Disads:						
Code of Honor (Warped Personal), Vow (Great Vow)					Bad Temper (15), Callous, Paranoia						
Skills: E Op (Comm)-11, Interrogation-11, Admin-12					Skills: E Op (Comm)-11, Interrogation-11, Admin-12						
Beam Weapons/TL9-13, Knife-13, Shield-8					Guns/TL9-13, Knife-13, Shield-8						
Boxing-12, Sumo Wrestling-12, Throwing-12					Karate-11, Wrestling-12, Throwing-12						
Weapons:					Weapons:						
Long Knife: 2d4-1 cut, C,1, ST 7 [LT67] 2d4-2 imp, C,1, ST 7 [LT67]					Long Knife: 2d4-2 cut, C,1, ST 7 [LT67] 2d3-2 imp, C,1, ST 7 [LT67]						
Portable MAD: HT-3 (1 yd) ag, Acc 12, 400/800, RoF 1, 83(5), R											
Punch: 2d4-2 cr, C, ST - [B182]											
Equipment:					Equipment:						
Nanoweave Suit: full DR vs. cut, pi, [UY172];					Nanoweave Jacket: full DR vs. cut, pi, [UY172];						