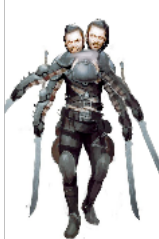


Portrait	Identity		Miscellaneous		300 Points									
	✂ Name	Dexter Imgaxt	Created	Mar 19, 2022 at 5:43 PM		1 Unspent								
	Title		Modified	Mar 25, 2022 at 7:32 PM		0 Race								
	Organization		Player	Vivi		99 Attributes								
	Description					140 Advantages								
✂ Gender Male		✂ Height 7' 6"	✂ Hair None		-5 Disadvantages									
✂ Age 29		✂ Weight 330 lb	✂ Eyes Brown		0 Quirks									
✂ Birthday October 3		Size +0	✂ Skin Pale		65 Skills									
Religion		TL 3	✂ Hand Four of them!		0 Spells									
Primary Attributes		Secondary Attributes		Humanoid										
[20] 12 Strength (ST)		[0] 10 Will		Roll	Location	DR								
[40] 12 Dexterity (DX)		[0] 12 Fright Check		-	Eyes	-9 0								
[0] 10 Intelligence (IQ)		[0] 10 Perception (Per)		3-4	Skull	-7 6/4								
[0] 10 Health (HT)		[0] 10 Vision		5	Face	-5 0								
1d-1 Basic Thrust		[0] 10 Hearing		6-7	Right Leg	-2 6								
1d+2 Basic Swing		[0] 10 Taste & Smell		8	Right Arm	-2 6								
		[0] 10 Touch		9-10	Torso	+0 6								
		[0] 5.5 Basic Speed		11	Groin	-3 6								
		[25] 10 Basic Move		12	Left Arm	-2 6								
Point Pools			13-14 Left Leg -2 6											
[6] 12 of 12 FP [Rested]			15 Hand -4 4											
[8] 16 of 16 HP [Healthy]			16 Foot -4 4											
			17-18 Neck -5 4/2											
			- Vitals -3 6											
Encumbrance, Move & Dodge														
Level			Max Load		Move	Dodge								
0 None			29 lb		10	12								
1 Light			58 lb		8	11								
2 Medium			87 lb		6	10								
3 Heavy			174 lb		4	9								
4 X-Heavy			290 lb		2	8								
Lifting & Moving Things														
29 lb Basic Lift														
58 lb One-Handed Lift														
232 lb Two-Handed Lift														
348 lb Shove & Knock Over														
696 lb Running Shove & Knock Over														
435 lb Carry On Back														
1,450 lb Shift Slightly														
Modifier	Condition													
+3	on all HT rolls to avoid knockdown and stunning													
+6	on all IQ rolls to wake up or to recover from surprise or mental stun													
+1	to initiative rolls for your side (+2 if you are the leader)													
+3	to resist torture													
Melee Weapons				Usage	Lvl	Parry	Block	Damage	Reach	ST				
Broadsword				Swung	18	16	No	1d+3 cut	1	10				
Broadsword				Thrust	18	16	No	1d cr	1	10				
Large Shield				Shield Bash	14	No	14	1d-1 cr	1	0				
Ranged Weapons					Usage	Lvl	Acc	Damage	Range	RoF	Shots	Bulk	Rcl	ST
Composite Bow (ST12)						16	3	1d+2 imp	240/300	1	1(2)	-7		12+
Advantages & Disadvantages				Pts	■	Skills				SL	RSL	Pts	■	
▼ Exotic Advantages				55		Bow				16	DX+4	16	B182	
Extra Head 1				15	B54	Broadsword				18	DX+6	24	B208	
Extra Arm 2				20	B53	Dual-Weapon Attack (Broadsword)				18	+0	5	B230+	
Enhanced Move (Ground) 1				20	B52	Default: Broadsword - 4								
Multiply normal Ground Move by 1 + level						Shield (Shield)				14	DX+2	4	B220	
Extra Attack 1				25	B53	Fast-Draw (Sword)				15	DX+3	4	B194	
Ambidexterity				5	B39	Fast-Draw (Shield)				15	DX+3	4	B194	
High Pain Threshold				10	B59	Fast-Draw (Arrow)				15	DX+3	4	B194	
Never suffer shock penalties when injured						Fast-Draw (Bow)				15	DX+3	4	B194	
Combat Reflexes				15	B43									
Never freeze														
Very Wealthy				30	B25									
Starting wealth is 20x normal														
Low TL 1				-5	B22									
✓	#	Carried Equipment (159 lb; \$9,310)					Uses	\$	🎒	\$	🎒	📖		
✓	2	Mail Coif						55	4 lb	110	8 lb	B284		
		Flexible												
✓	1	Steel Corselet						1,300	35 lb	1,300	35 lb	B283		
✓	2	Plate Arms						1,000	15 lb	2,000	30 lb	B283		
✓	2	Gauntlets						100	2 lb	200	4 lb	B284		
✓	1	Plate Legs						1,100	20 lb	1,100	20 lb	B283		

✓	⚙	Carried Equipment (159 lb; \$9,310)	Uses	\$	🛡	🏰 \$	🏰 🛡	📖
✓	1	Sollerets		150	7 lb	150	7 lb	B284
✓	4	Broadsword		500	3 lb	2,000	12 lb	B271
✓	1	Large Shield		90	25 lb	90	25 lb	B287
✓	2	Composite Bow (ST12)		1,080	4 lb	2,160	8 lb	B275
✓	100	Arrow, Bodkin		2	0.1 lb	200	10 lb	B277
		Changes damage to piercing with armor divisor of (2).						

Notes								📖